

# Zoo Engineers (K-1<sup>st</sup> Grade)



## CAMP DESCRIPTION

Home is where the hooves are. If every animal has a habitat, how do zookeepers care for animals to make sure they each get what they need? Take a closer look at the enclosures of our favorite animal residents to discover how we've designed their homes to meet their specific adaptations and individual needs. How would you do it differently? We'll still have to ensure the animals get everything they require to be healthy and thrive, so put on your zoo engineer hat if you're up to the challenge!



## WEEK OVERVIEW

*Daily Schedule Subject to Change. \*Animal Ambassador subject to change based on animal needs\**

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
<b>Question of the Day</b>	What does an animal need to survive and how can adaptations guide us in how to build a habitat?	What can we add to an enclosure to keep animals happy?	How do different species share the same space in some exhibits?	How can an animal's personal challenges (young, old, different physical capabilities) guide us in how to build a habitat?	Can redesign your room so that you and a boa constrictor could share it?
<b>Animal Ambassador Experience</b>	Corn Snake OR Ball Python	Millipede or Tree Frog	Pancake Tortoise OR Leaf Turtle	Tenrec OR Box Turtle	Animal Assembly
<b>Activities/ Explorations</b>	Design an exhibit & Explore the Wild Dogs through the Black Rhino	Design and add Enrichment, See Biofacts, & Explore Primate Panorama	Explore the Toyota Elephant Passage & <b>City Park Fountains!</b>	Adjust exhibits to help animals with specific needs! Explore The Edge	Redesign your exhibit to add snake, See Biofacts and Explore Tropical Discovery

## REMINDERS

- Camp runs in rain or shine. Make sure your camper is dressed for the weather.
- Campers are required to bring:
  - Backpack
  - Sack lunch + 2 snacks
  - Water bottle
- **Please note the day your child's camp group will take a walking field trip to the City Park H2O Odyssey Fountains.** While playing in the fountains, campers must keep their camp shirt and pants/shorts on – quick dry shoes and shorts are recommended on this day, but not required. Campers are welcome to bring a change of clothes, but are usually dry by the time we return to the zoo.
- Drop-off and Pick-up occurs at the Special Programs Entrance (Gate 1), according to their designated time window. You will need to bring an ID **every day** for pick-up.
  - Drop-off: **9:00-9:15 AM**
  - Pick-up: **4:00-4:15 PM**